

Player List

How to create and use Player Lists in The Training Arcade®

If an Admin or Creator would like to add an extra level of security to a game without using Single Sign On (SSO), we have a feature called “Player List”.

When a Player List is utilized, only players on the list can access and play any of your games. If a URL is shared to a person not on the list, this player will be presented with an “Access Denied” Pop-Up.

Player Lists are a simple, easy-to-use solution to protecting your game data.

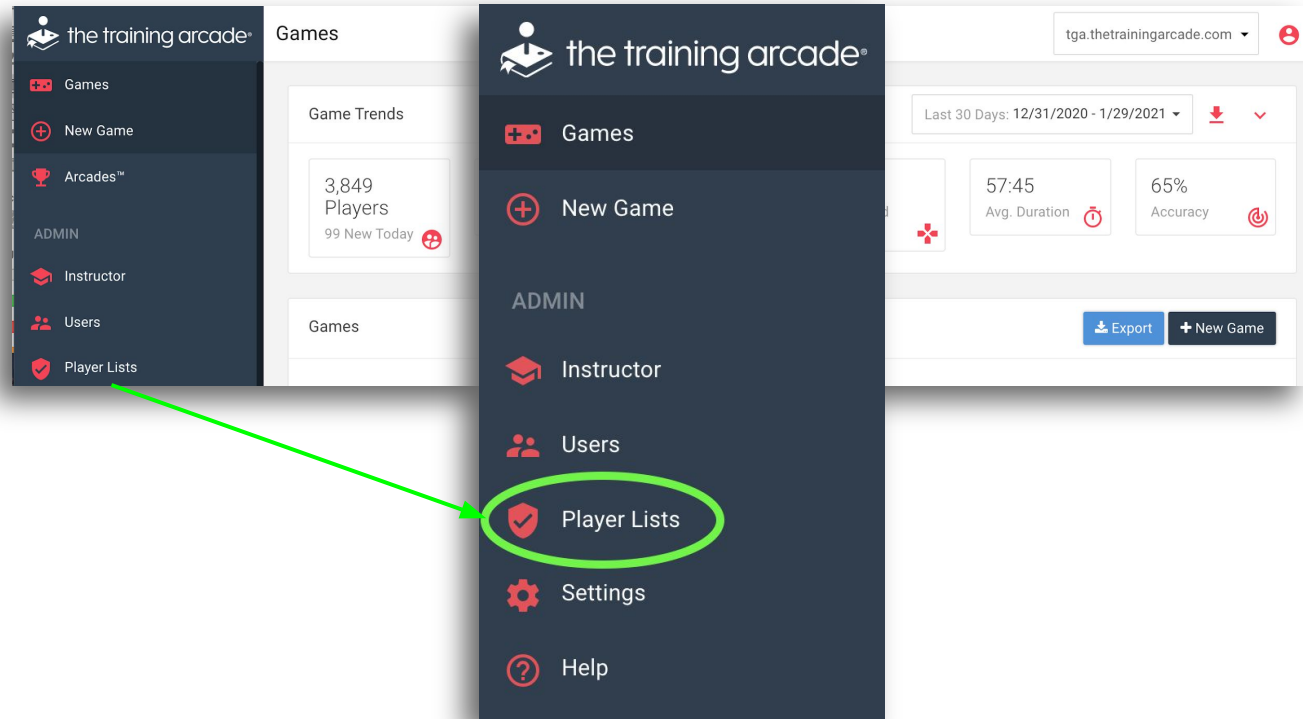
Admins and Creators can build lists manually or by uploading a CSV file.

On the next few pages we will go over creating, uploading, and updating Player Lists. We will also cover how to attach a list to a game and what to do in the event a list needs to be updated.

To begin, locate the
<**Player List**> on menu.

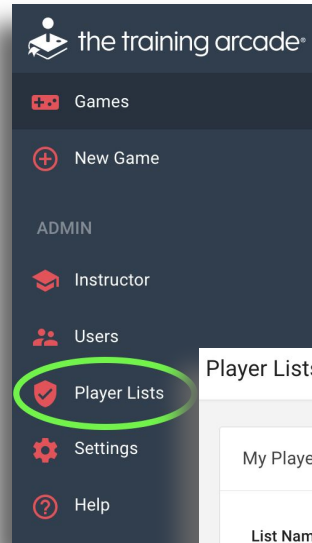
It's about halfway
down on the sidebar
navigation panel on
the main screen.

Click <**Player List**>

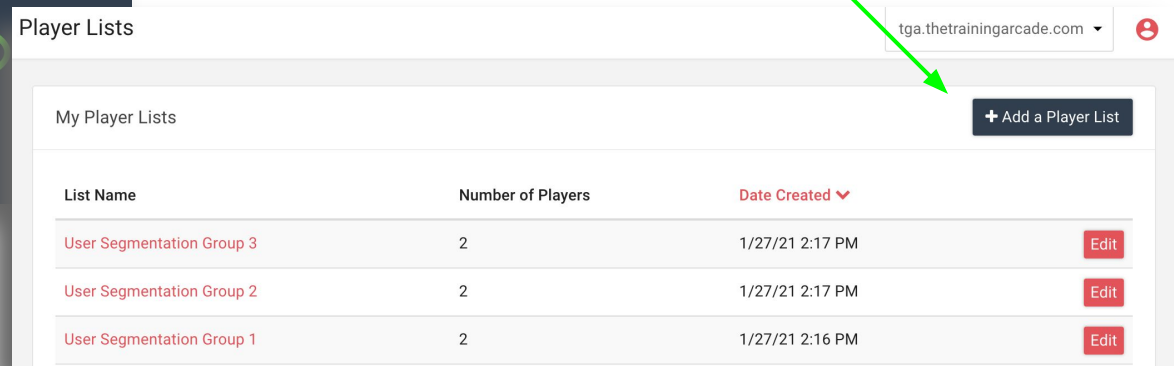


Once the menu item is clicked, a new screen will be presented to the admin or creator.

From this screen the admin or creator can start to build a **<Player List>**



Next, Click **<Add a Player List>**



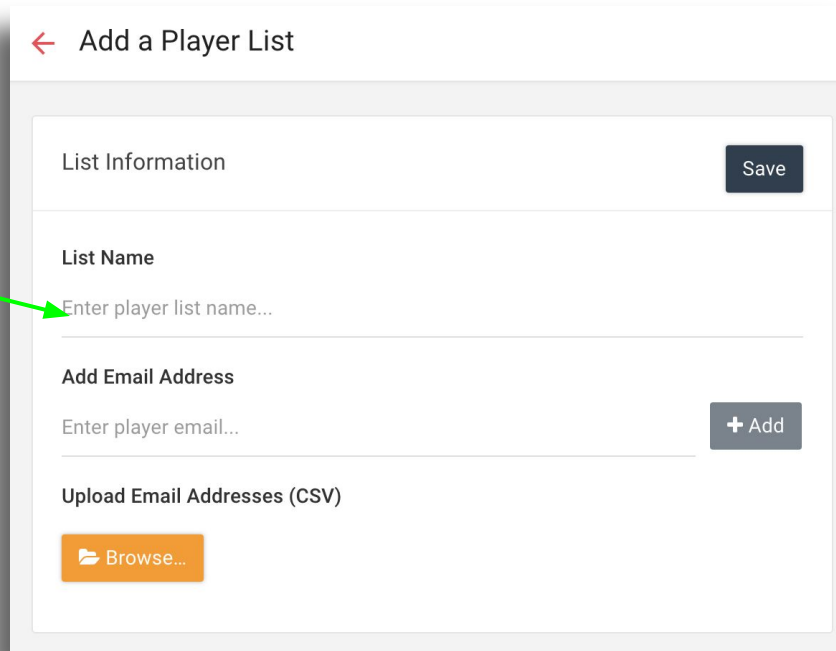
The 'Player Lists' page shows a table of existing lists and a button to add a new one. A green arrow points from the text above to the '+ Add a Player List' button.

List Name	Number of Players	Date Created ▾	
User Segmentation Group 3	2	1/27/21 2:17 PM	Edit
User Segmentation Group 2	2	1/27/21 2:17 PM	Edit
User Segmentation Group 1	2	1/27/21 2:16 PM	Edit

Once **<Add a Player List>** has been clicked, the next screen is presented.

Name your **<player list>**

*We recommend using an easily identifiable name here. As you build up lists, this will help you quickly determine the best list available.



The screenshot shows a web form titled "Add a Player List" with a back arrow icon. The form is divided into three sections: "List Information", "List Name", and "Add Email Address". The "List Information" section has a "Save" button. The "List Name" section has a text input field with the placeholder "Enter player list name...". The "Add Email Address" section has a text input field with the placeholder "Enter player email..." and an "+ Add" button. Below this is the "Upload Email Addresses (CSV)" section with a "Browse..." button. A green arrow points from the text "Name your <player list>" to the "List Name" input field.

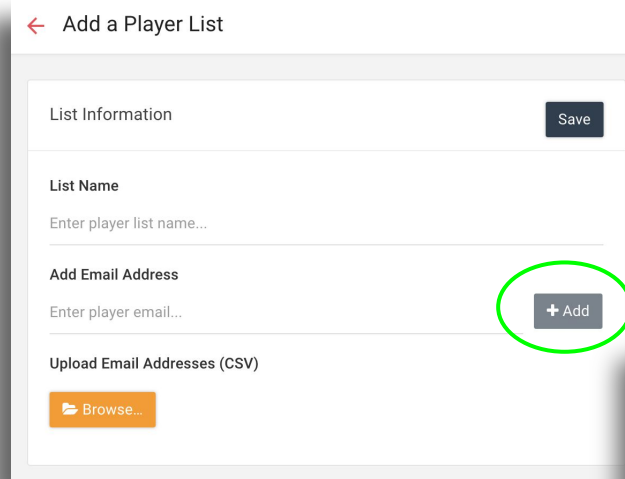
To manually create a <**Player List**> type or copy/paste the player's email address into the <**Add Email Address**> line.

Then click <**Add**>

You will then see the player email under a list named <**Players**>

Players can be removed from the list by clicking <**Remove**>

*When a player is added or removed from a player list in the library, the list attached to the game must be updated manually.



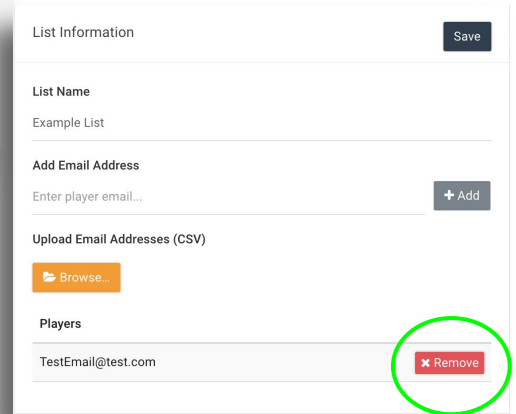
← Add a Player List

List Information Save

List Name
Enter player list name...

Add Email Address
Enter player email... + Add

Upload Email Addresses (CSV)
Browse...



List Information Save

List Name
Example List

Add Email Address
Enter player email... + Add

Upload Email Addresses (CSV)
Browse...

Players

TestEmail@test.com	Remove
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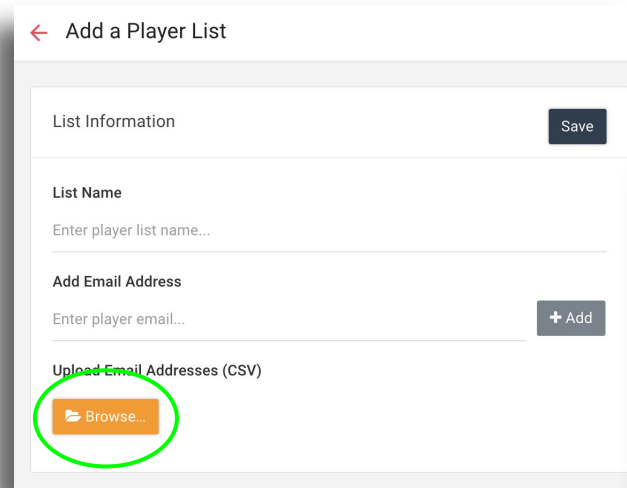
To create a <Player List> using our CSV upload feature.

Click <Browse>

Select the <Player List> you wish to assign to the game from your saved files.

*A single column of emails saved in CSV form is required, no need for names.

*When a player is added or removed from **ANY** list, the list attached to the game must be updated manually.



← Add a Player List

List Information Save

List Name

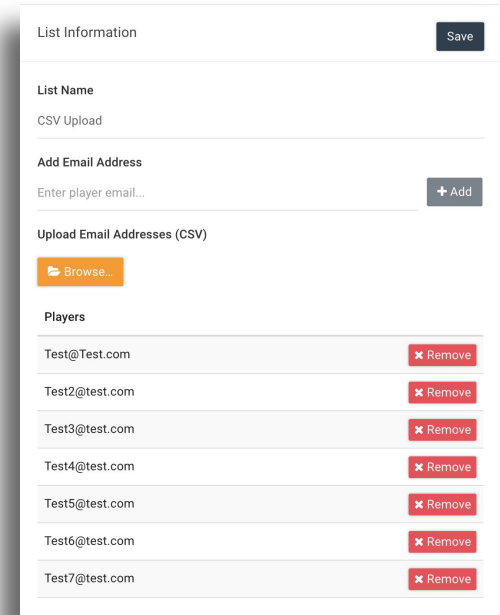
Enter player list name...

Add Email Address

Enter player email... + Add

Upload Email Addresses (CSV)

Browse...



List Information Save

List Name

CSV Upload

Add Email Address

Enter player email... + Add

Upload Email Addresses (CSV)

Browse...

Players

Test@Test.com	✖ Remove
Test2@test.com	✖ Remove
Test3@test.com	✖ Remove
Test4@test.com	✖ Remove
Test5@test.com	✖ Remove
Test6@test.com	✖ Remove
Test7@test.com	✖ Remove

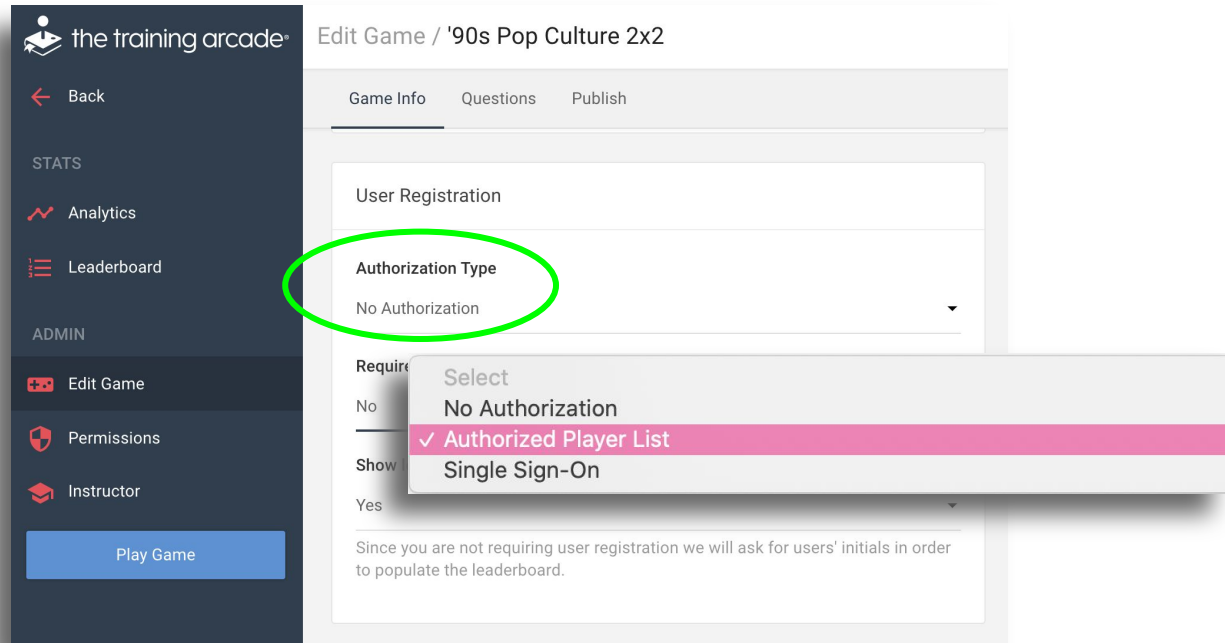
Choose the Game you would like to add a **<Player List>** from the games list on the Main Page.

Click **<Edit Game>**

Scroll down to **<User Registration>**

Click **<Authorization Type>**

From the dropdown menu, choose **<Authorized Player List>**

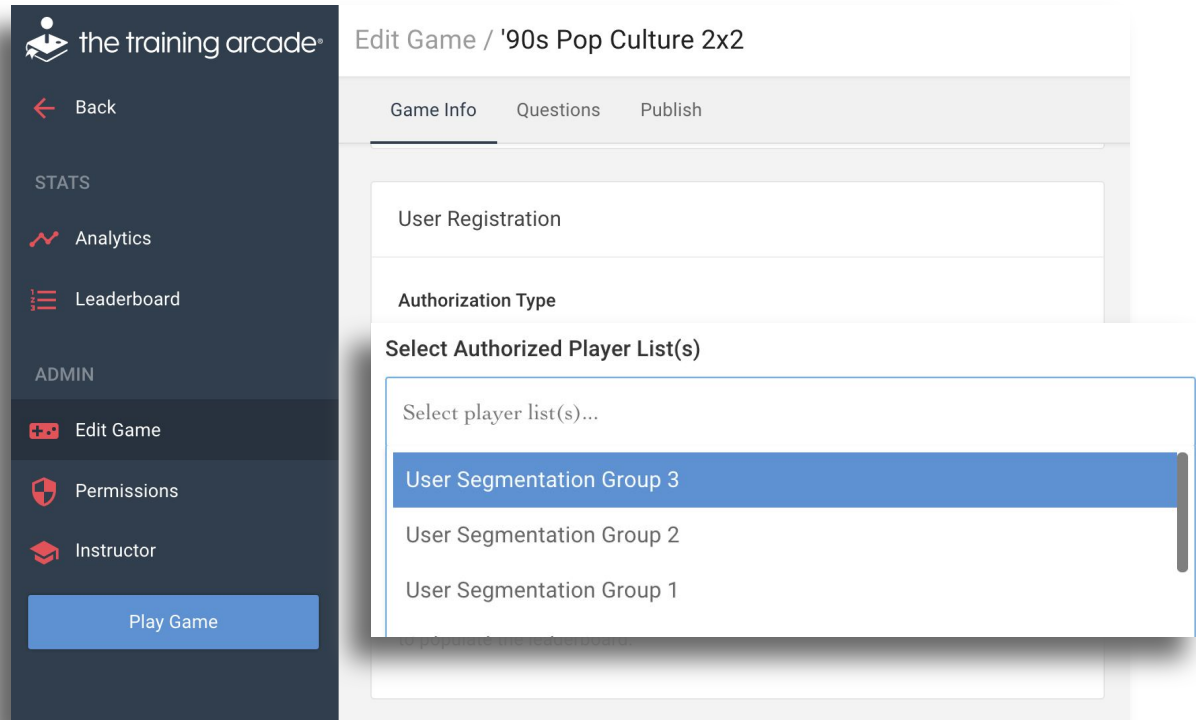


The screenshot shows the 'Edit Game' interface for a game titled '90s Pop Culture 2x2'. The interface is divided into three tabs: 'Game Info', 'Questions', and 'Publish'. The 'Game Info' tab is active. On the left side, there is a dark sidebar with the 'the training arcade' logo and several menu items: 'Back', 'STATS' (with 'Analytics' and 'Leaderboard' sub-items), and 'ADMIN' (with 'Edit Game', 'Permissions', and 'Instructor' sub-items). A blue 'Play Game' button is at the bottom of the sidebar. The main content area shows a form with a 'User Registration' section. Below it, the 'Authorization Type' dropdown menu is open, showing three options: 'No Authorization', 'Authorized Player List' (which is highlighted in pink and has a checkmark), and 'Single Sign-On'. A green circle highlights the 'Authorization Type' dropdown menu in the original image. Below the dropdown, there is a 'Required' section with a 'No' option selected, and a 'Show' section with a 'Yes' option selected. A note at the bottom states: 'Since you are not requiring user registration we will ask for users' initials in order to populate the leaderboard.'

Once the **<Authorized Player List>** is selected a new menu will pop-up.

This new menu will include all **<Player List(s)>** available to the admin or creator for the game.

Select the list required, selection is shown with a blue highlight.



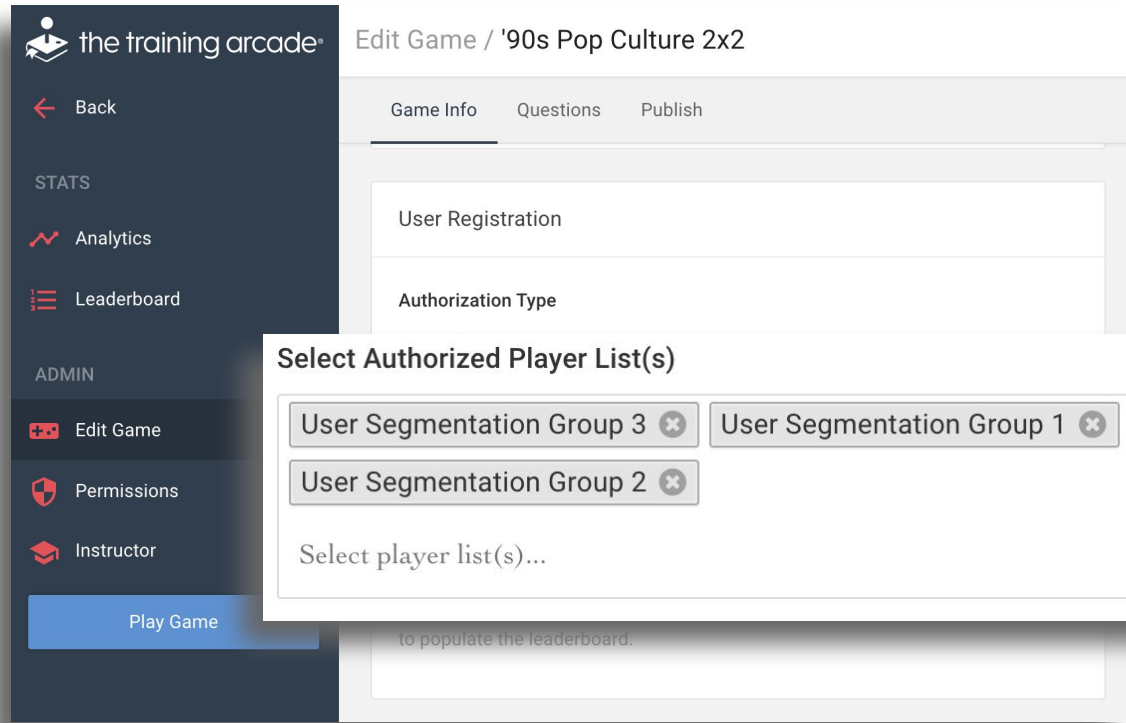
The screenshot displays the 'the training arcade' admin interface. On the left is a dark sidebar menu with the following items: 'Back', 'STATS' (Analytics, Leaderboard), and 'ADMIN' (Edit Game, Permissions, Instructor). The 'Edit Game' option is highlighted in blue. The main content area is titled 'Edit Game / '90s Pop Culture 2x2' and has tabs for 'Game Info', 'Questions', and 'Publish'. The 'Game Info' tab is active, showing 'User Registration' and 'Authorization Type'. A modal titled 'Select Authorized Player List(s)' is open, displaying a search field 'Select player list(s)...' and a list of three options: 'User Segmentation Group 3' (highlighted in blue), 'User Segmentation Group 2', and 'User Segmentation Group 1'.

Multiple **<Player Lists>** can be added to a game.

Once all **<Player Lists>** have been added:

Click **<Save>**

*When a player is added or removed from **ANY** player list in the library, the list attached to the game must be updated manually.



the training arcade® Edit Game / '90s Pop Culture 2x2

Game Info Questions Publish

User Registration

Authorization Type

Select Authorized Player List(s)

User Segmentation Group 3 × User Segmentation Group 1 ×

User Segmentation Group 2 ×

Select player list(s)...

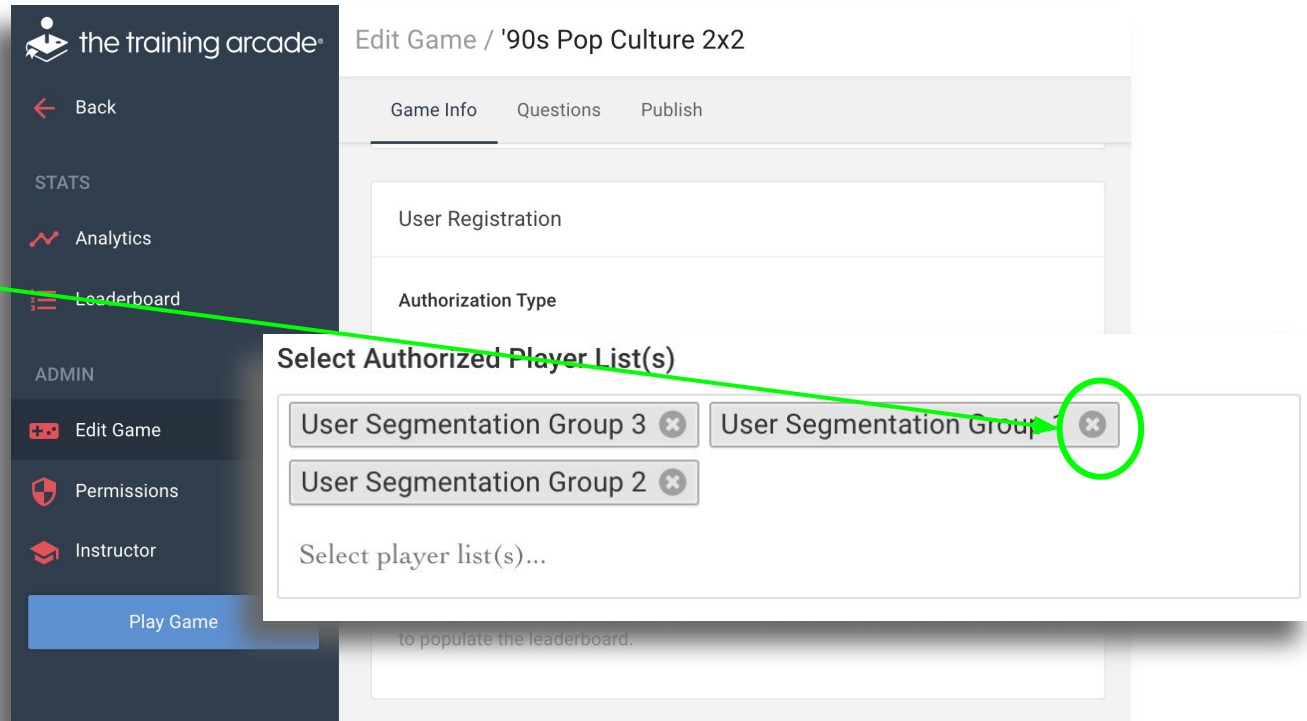
to populate the leaderboard.

To remove a **<Player List>** from a game,

Click **"X"**

Click **<Save>**

*When a player is added or removed from **ANY** list, the list attached to the game must be updated manually.



the training arcade® Edit Game / '90s Pop Culture 2x2

Game Info Questions Publish

User Registration

Authorization Type

STATS

Analytics

Leaderboard

ADMIN

Edit Game

Permissions

Instructor

Play Game

Select Authorized Player List(s)

User Segmentation Group 3 X

User Segmentation Group 1 X

User Segmentation Group 2 X

Select player list(s)...

to populate the leaderboard.

We hope you find this document helpful,
if you have any questions please send email to: support@thegameagency.com