

Trivia Creator User Guide

©2022 The Game Agency, LLC Confidential Information | Subscribers Only | All Rights Reserved





Trivia transforms quizzes and assessments into an engaging, fun and competitive game with points, streaks, leaderboards, and timers. It's ideal for boosting engagement and retention and rewarding learners for fast and correct decision making. Question types include multiple choice, multi-select, image match, text-input, and polling. Players are awarded points based on correct answers and are provided corrective feedback along the way.



To begin a new game: From Navigation Bar click "**New Game**"

Select "**Trivia**" from the popup menu





Set-up your game details under the "Game Info" tab

- Determine the **"Game Mode"** (more details on these options later)
 - Single Player
 - Instructor Initiated*
 - Instructor Led*
- Enter your **"Game Name"**
- **"URL"** This field will auto-populate once you enter the game name
- Set your **"Default Language"**
- We have a separate User Guide available for instructor led mode (ILT)in Trivia
 - Please email <u>support@thetrainingarcade.com</u> to request a copy
- If your language of choice is not listed we can work with you to add a new custom language to the CMS

Game Information	
Game Type	
Trivia	
Game Mode 🖸	
Select	
Single Player	•
Instructor Led	
Audio Test	
URL 😧	✓ English (US)
https://tga.thetrainingarcade.com/games/trivia/ audio-test	<mark>션</mark>] Co English (UK) हिन्दी (Hindi)
	日本語 (Japanese)
Default Language 🕜	Deutsch (German)
English (US)	简体中文 (Simplified Chinese)
	Espanoi (Spanish)
	Türkçe (Turkish)
	Português (Portuguese)
	Italiano (Italian)
	Русский (Russian)
	繁體中文 (Traditional Chinese) 하구어 (Koroan)
	Bahasa (Indonesian)
	คนไทย (Thai)



seconds

Timer Settings

- Set a "Default Timer" per question
 - Enter the amount of time players have to answer each individual question.
 - Using this setting will automatically default each question to the defined amount of time.
 - To change the time on a per question basis, the time can be changed on the question setup page.
- Pass % Enter an percent of correct answers that players must achieve to pass

Set a default timer for all questions?	Time per question (seconds) ? Time Per Question seconds
Yes Percent of questions answered	correctly required to pass
Yes Percent of questions answered Percent required to pass	correctly required to pass



Question Settings

- Turn randomize option off if you require your questions are presented in a specific order.
- For example, your questions are progressively harder or if there is a specific learning order for the player.

Randomize questions?	
Yes	•
Limit the number of questions per session?	
No	•

- Limit the number of questions if you want to keep rounds short
 - If No.....move on, you're all done 😀
 - If Yes....enter the number of questions you want the players to experience in each round.

Limit the number of questions per	Number of questions per session
session?	Enter the number of questions to
Yes 🗸	



Tutorial Settings

• Show players a game tutorial prior to playing the game. We recommend using the tutorial and the information pop-up as this adds greater context for your players.

If there is an external link you would like to prompt players to visit once they complete the game, add a URL link here

• The text on the Learn More button can be customized in each game.

Show tutorial before game start?			
Select			
Learn More URL 😧	Learn More Button Text 🕜		
Enter URL	Enter text		
	<section-header> CREEAT JOBB: JOUSCORED JOUSCORED JOUSCORED JOUSCORED JOUSCORED JOUSCORED JOUSCORED JOUSCORED LUAY AGAIN LEADERBOARD LUSTOM TEXT HERE!</section-header>		

©2022 The Game Agency, LLC Confidential Information | Subscribers Only | All Rights Reserved



Information Pop-Up

This feature is optional, but an extremely helpful tool to give your players an introduction to the game and material included within it.

There is a WYSIWYG editor that will allow creators to have more options when entering the details to the **"Body Text"**. Information Popup (optional) **O**ptional popup that appears after the splash screen.

Title 🕜

Happy Independence Day!

Body Text 🕜

в	ΙU	S	\mathbf{X}_2 \mathbf{X}^2	Normal	\$ <u>A</u> A
Ξ	<u></u> ×	Ø			

On July 4, 1776, in Philadelphia, Pennsylvania, the Continental Congress adopted the Declaration of Independence, penned by Thomas Jefferson, which proclaimed the independence of the United States of America from Great Britain. Learn more about this historic day by playing this game!

Happy Independence Day!

On July 4, 1776, in Philadelphia, Pennsylvania, the Continental Congress adopted the Declaration of Independence, penned by Thomas Jefferson, which proclaimed the independence of the United States of America from Great Britain. Learn more about this historic day by playing this game!

CONTINUE



Authorization Type:

- No Authorization: Games are available to be played by anyone provided with the URL
- Authorized Player List: Only players with emails on the list can access the URL
- **SSO:** Once SSO is connected to the account, the SSO becomes the access point and only players listed on the SSO can access the game.

Authorizatio	n Type
No Authoriza	tion
	Select
. .	✓ No Authorization
Require usei	Authorized Player List
No	Single Sign-On
Show leader	board on Game Over screen?
Show leader Yes	board on Game Over screen?



Authorization Type:

- Authorized Player List (APL):
 - A player list can be created in excel and loaded into the CMS using an excel CSV file or manual data entry.
 - When an APL is in use, only players on the list can play the game. Anyone not approved to play will be presented with a black screen.

User Regis	tration	
Authorizatio	ation -	
Require use	r reç Select ✓ No Authorization Authorized Player List Single Sign-On	
Show leader	rboârd on game over screen?	
Since you ar to populate	re not requiring user registration we will ask for users' initials in order the leaderboard.	

- We have a separate User Guide available for adding an Authorized Player List to games
 - Please email support@thetrainingarcade.com to request a copy



Using SSO - The Training Arcade supports SSO integration via SAML

- You will need to add an idP to your subdomain in order to add SSO to a game.
- Once an idP has been added to the subdomain, the provider will now be visible in this dropdown menu.

* If your IdP is not SAML compliant, we can work to customize the integration on a case by case basis. Please request a client consult in this event.

User Registration
Authorization Type
Select Select
Select SSO Pr Authorized Player List
Select
You do not have any SSO providers. Add an SSO provider to use this feature.

- We have a separate User Guide available for SSO integration
 - Please email support@thetrainingarcade.com to request a copy



If you require players to register prior to playing your game, toggle this field to "yes"

When using registration a unique identifier is required in The Training Arcade® this is either **Email** or **ID.**

Up to 5 registration fields can be added to a leaderboard.

*When using initials the character limit is 32

Authorization Type		
No Authorization		
Require user registration before playing?		
Yes		
Select Registration Fields		
Condition Name	Show in Leaderboard	
Required - Initials -		
Optional - Last Name		
Required - E-mail Address		
Disabled - Phone Number		
Disabled - ID		
Disabled - Country		
Disabled - Organization		

- We have a separate User Guide available for Custom Registration setup
 - Please email support@thetrainingarcade.com to request a copy



User Registration - Custom Fields

We added a new feature that helps slice and dice the analytics even more!

Click on **Add Custom Field** and a new popup appears.

Ŵ

- We have a separate User Guide available for Custom Registration setup
 - Please email <u>support@thetrainingarcade.com</u> to request a copy





• We have a separate User Guide available for Custom Registration setup

• Please email support@thetrainingarcade.com to request a copy



Splash Screen

Splash Screen

The Splash Screen is the first screen a player interacts with when they log in to play the game.

There are multiple ways available to a game creator to set up the splash screen.

- Upload your **company logo** here
- Upload a game title here
- Upload a game image here

Locations and defaults are preset and cannot be changed without a custom theme.





Privacy Policy

Adding a company Privacy Policy is optional and will add a link to the policy on the splash screen of the game.

Company Name The name you wish to be displayed as part of the link.

Privacy Policy URL An active link that will take players to a copy of the privacy policy

Subscriber Privacy Policy (for employee training, required for all other Subscribers) Link to Subscriber Privacy Policy that will appear on the splash screen or registration form.

Subscriber Name 🕜		
Subscriber name		
Privacy Policy URL 🕜		
Privacy Policy URL		



Question Types

Question Types

Multiple Choice - Players can choose the correct answer from a given list

Multi Select - Players can choose more than one answer from the given list

Image Match - Players choose the answer from a choice of images

Text Input - Players enter the answer manually, this must match an answer entered by a creator

Poll - Responses are tallied and displayed as a pie chart

