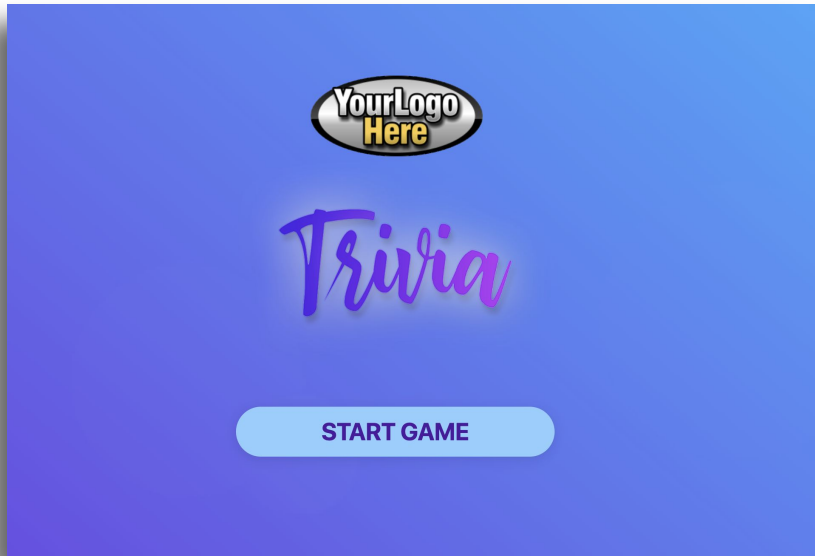
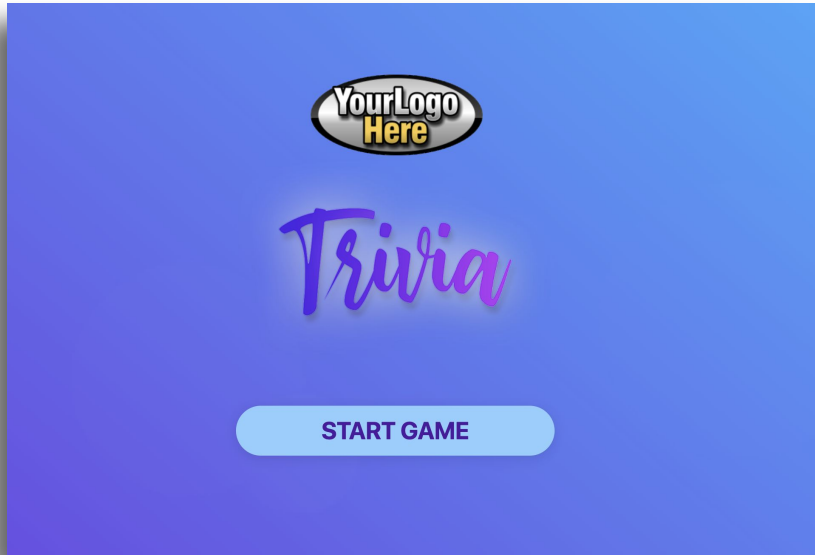


# Trivia Virtual Training User Guide



Welcome to our **Virtual Instructor Led Trivia** game.

Our goal is to share how effective games can be when running your next virtual event. Whether you're inviting your team or learners from around the globe to a screen share on zoom, google hangouts, or webex, or you're simply having a small virtual learning session, games can help turn your next online event into a more engaging experience, getting everyone to actively participate and even compete if that's your goal.

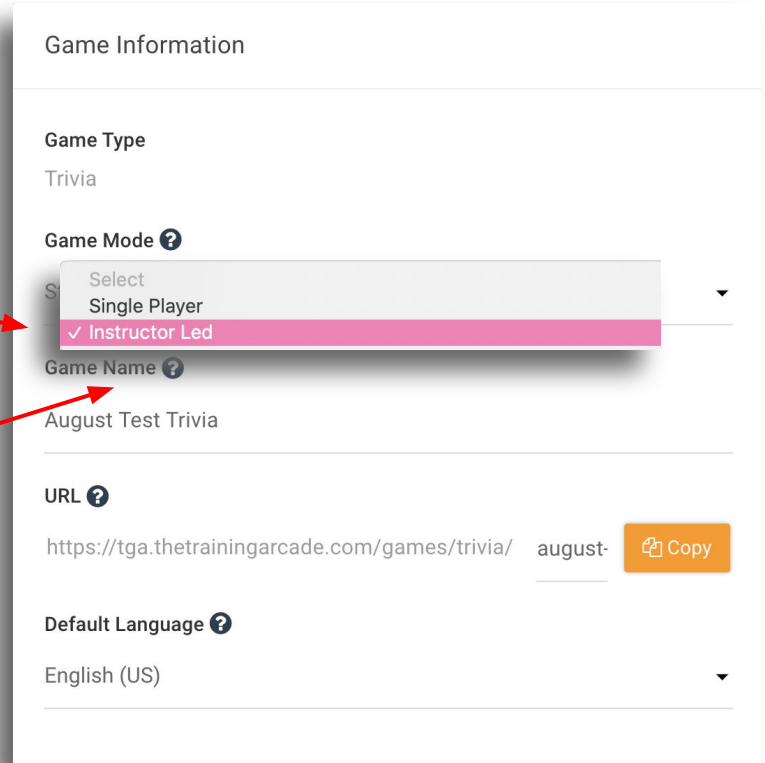
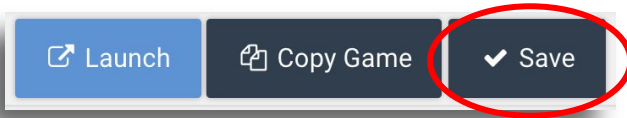


We're going to walk you through a step-by-step guide on how you can set up your own virtual **Trivia** game and use it for any virtual meeting.

Your meeting host will be able to control the entire game experience, and the learners in the audience, wherever they may be, will participate by playing along in the **Trivia** game answering questions on their own devices. The goal is to turn your online meeting into a more interactive one, with everyone participating and having fun!

Before diving into Virtual Instructor Mode itself, step one would be to build your Trivia game as you normally would in **Standard Mode** using The Training Arcade® platform.

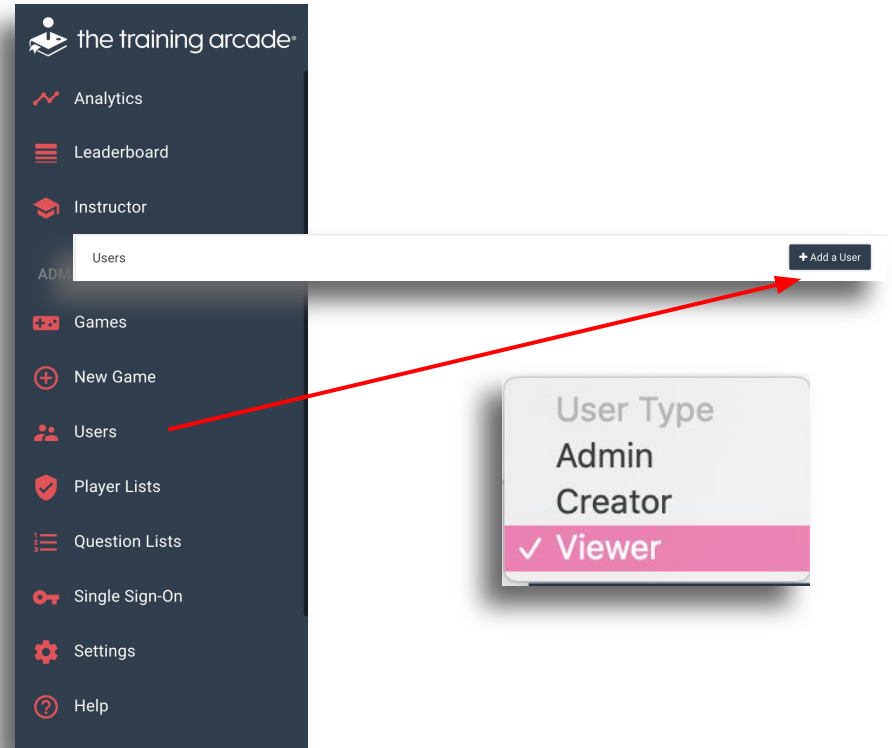
Once you have created and tested your game to make sure it's the final version you want people to play, change the game to **Instructor Mode** located in the **Game Info** tab and don't forget to **Save**.

A screenshot of the 'Game Information' form. The form has a white background and a light grey border. It contains several sections: 'Game Type' with the value 'Trivia'; 'Game Mode' with a dropdown menu open showing 'Select', 'Single Player', and 'Instructor Led' (highlighted in pink); 'Game Name' with the value 'August Test Trivia'; 'URL' with the value 'https://tga.thetrainingarcade.com/games/trivia/' and a 'Copy' button; and 'Default Language' with the value 'English (US)'. Two red arrows point from the text in the previous block to the 'Instructor Led' option and the 'Game Name' field.

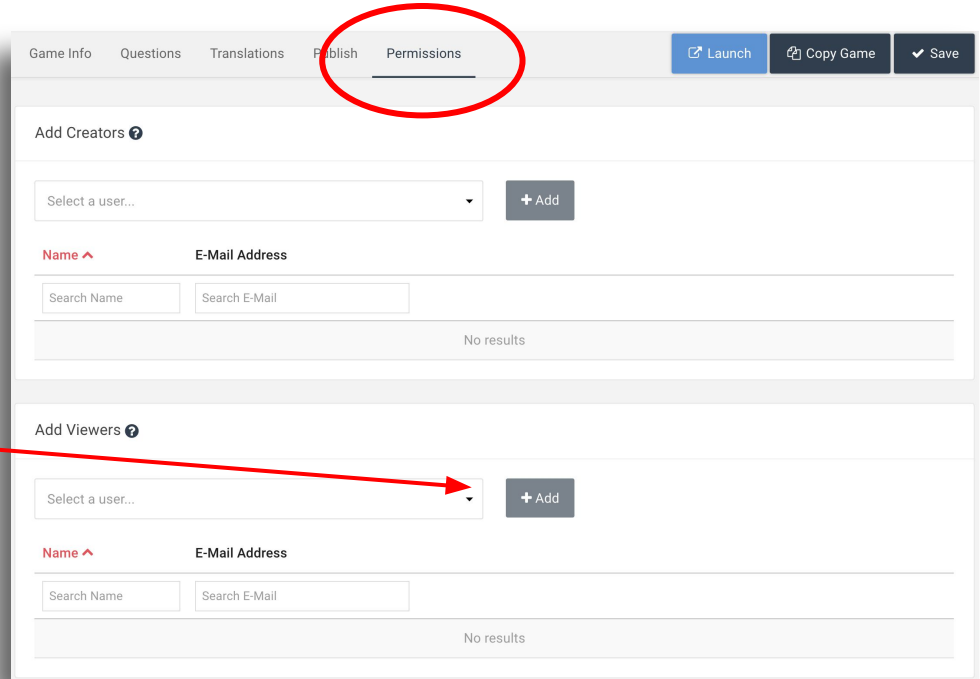
If you build the game but you're having someone else facilitate, you would first need to go into the **User** section of the admin portal and add a user.

You will enter their first and last name and their email and select **Viewer** as the type of user.

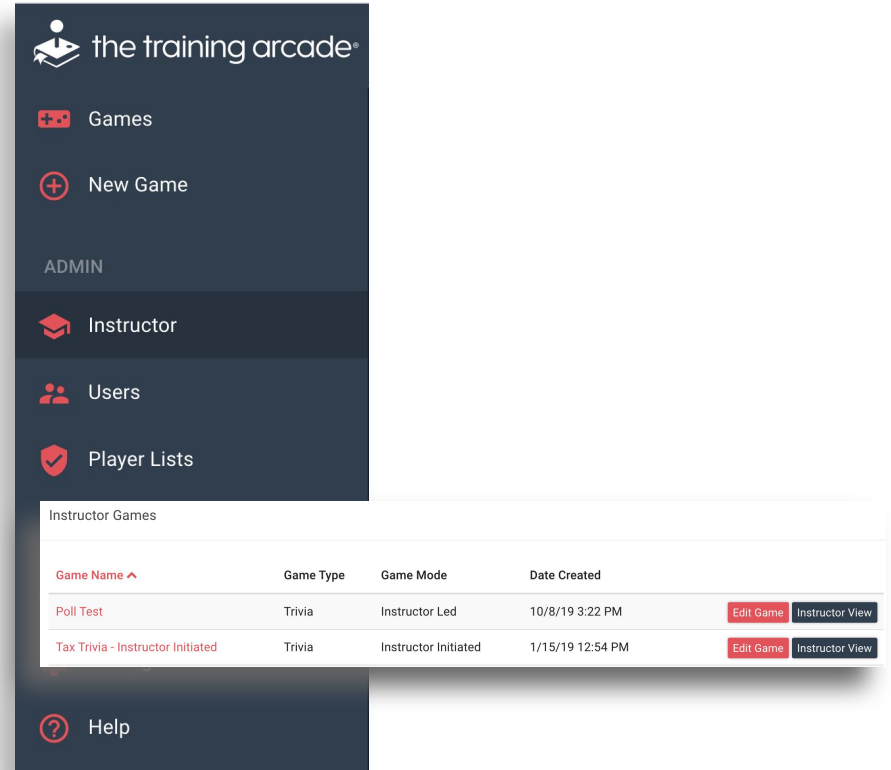
They will then receive a welcome email asking them to click a link to accept the invite and set up their own username and password.



The next step would be for you to then go back into the game you built and click on the **Permissions** tab and find that new viewer in the drop down menu of the **Add Viewers** section and select them to have permission to access this game.



When you, or the meeting facilitator, are ready to run the virtual game with your team, you will need to login to the admin portal and find the game you want to run. The ILT games are listed in the **instructor** section on the left navigation panel.



The screenshot shows the admin portal interface. The left navigation panel includes the following items:

- Games
- New Game
- ADMIN
- Instructor** (highlighted with a red arrow)
- Users
- Player Lists
- Help

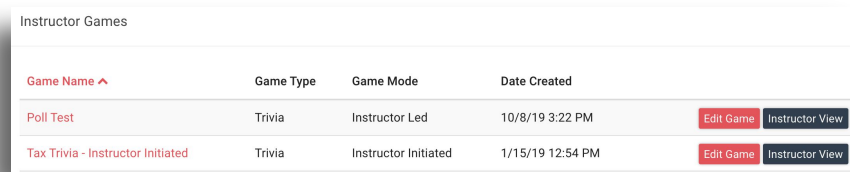
The main content area displays a table titled "Instructor Games" with the following data:

Game Name ^	Game Type	Game Mode	Date Created		
Poll Test	Trivia	Instructor Led	10/8/19 3:22 PM	Edit Game	Instructor View
Tax Trivia - Instructor Initiated	Trivia	Instructor Initiated	1/15/19 12:54 PM	Edit Game	Instructor View

Clicking onto the game name will now present the moderator with a **<Sessions>** screen.

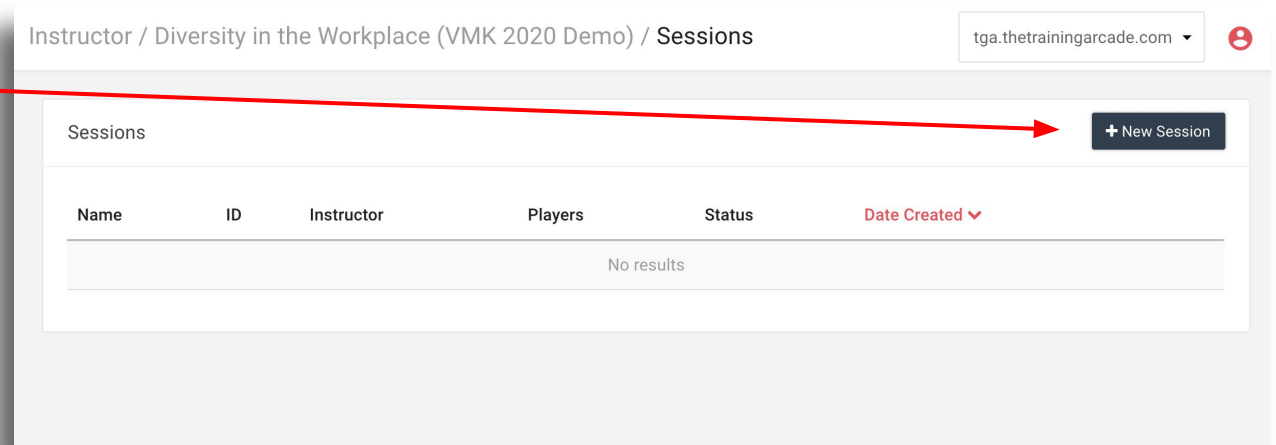
To begin a new Session click **<New Session>** in the top right corner.

A new updated Admin portal view will now be presented to the moderator



Instructor Games

Game Name ^	Game Type	Game Mode	Date Created		
Poll Test	Trivia	Instructor Led	10/8/19 3:22 PM	Edit Game	Instructor View
Tax Trivia - Instructor Initiated	Trivia	Instructor Initiated	1/15/19 12:54 PM	Edit Game	Instructor View



Instructor / Diversity in the Workplace (VMK 2020 Demo) / Sessions

tga.thetrainingarcade.com

Sessions

+ New Session

Name	ID	Instructor	Players	Status	Date Created v
No results					



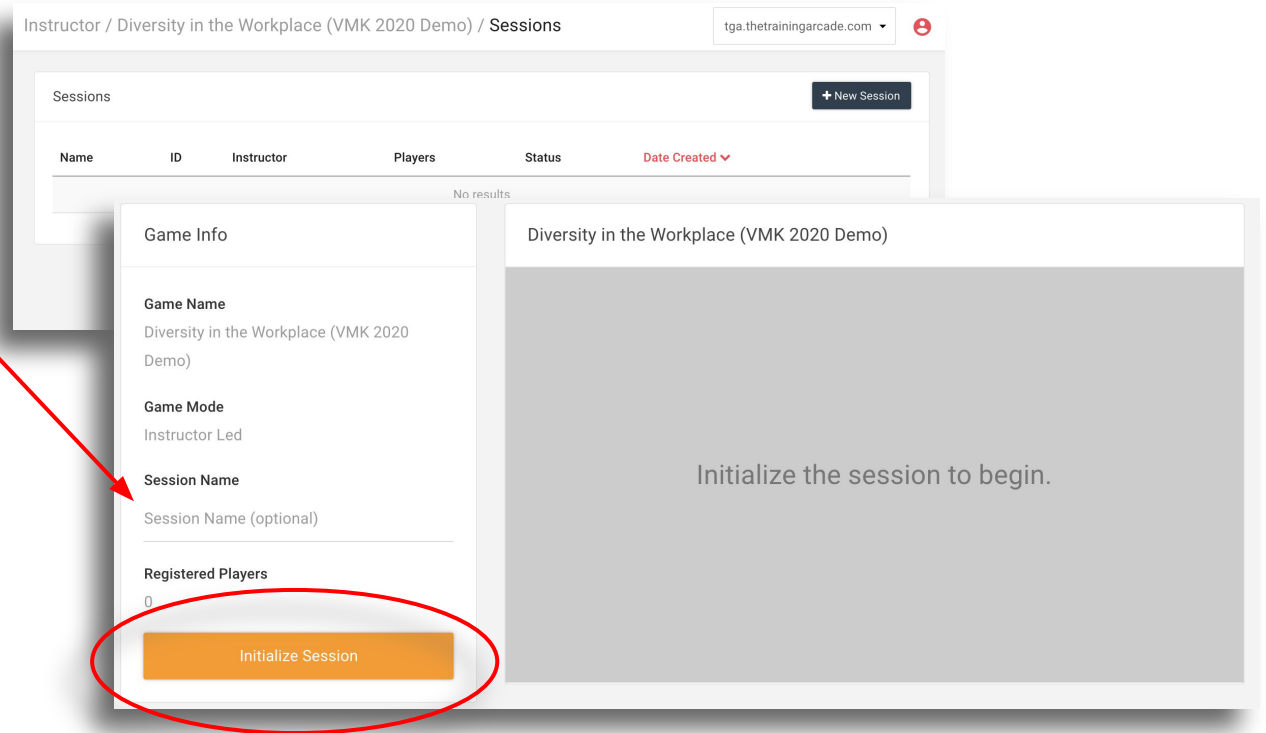
Here the moderator will have the opportunity to

<**Name Session**>

**NOTE:** We recommend Sessions are named as way to quickly and easily locate the analytics for any session as the list grows.

Once you have named the session (or not)..

Click <**Initialize Session**>



Instructor / Diversity in the Workplace (VMK 2020 Demo) / Sessions

tga.thetrainingarcade.com

Sessions + New Session

Name	ID	Instructor	Players	Status	Date Created
No results					

Game Info

**Game Name**  
Diversity in the Workplace (VMK 2020 Demo)

**Game Mode**  
Instructor Led

**Session Name**  
Session Name (optional)

**Registered Players**  
0

**Initialize Session**

Diversity in the Workplace (VMK 2020 Demo)

Initialize the session to begin.

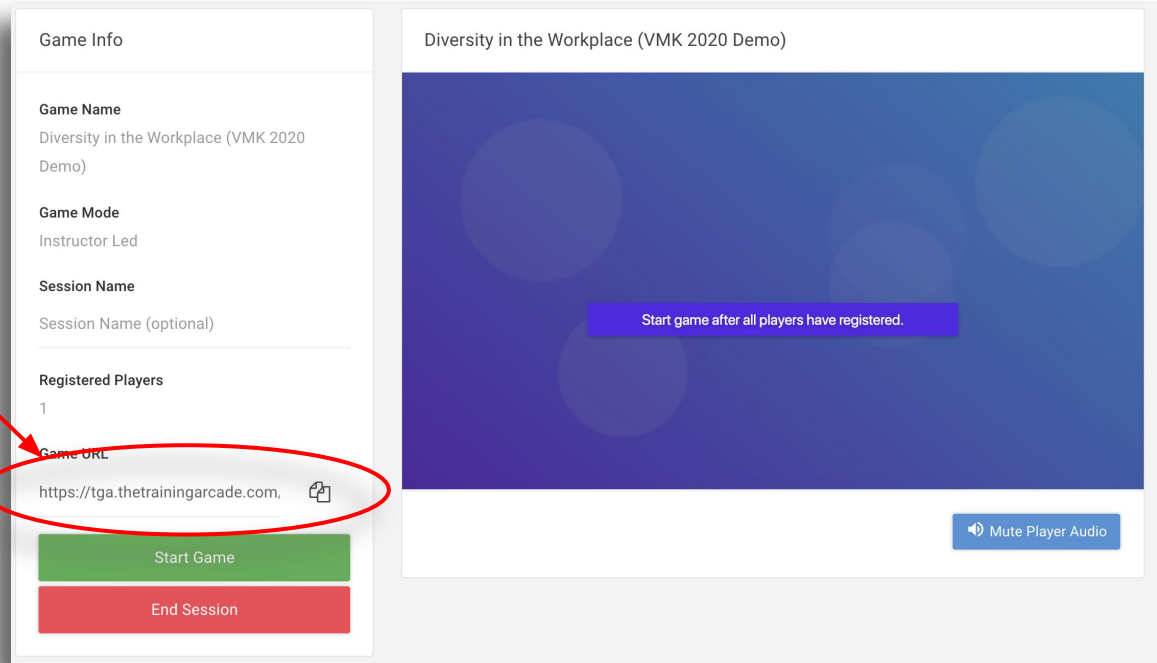
After clicking **<initialize Session>** the instructor portal is activated and a Unique URL is created.

At this point the URL can be shared with the players, via the chat feature, email or text message.

Players will click the link and immediately begin the registration process for the game.

Once all players are registered

Click: **<Start Game>**



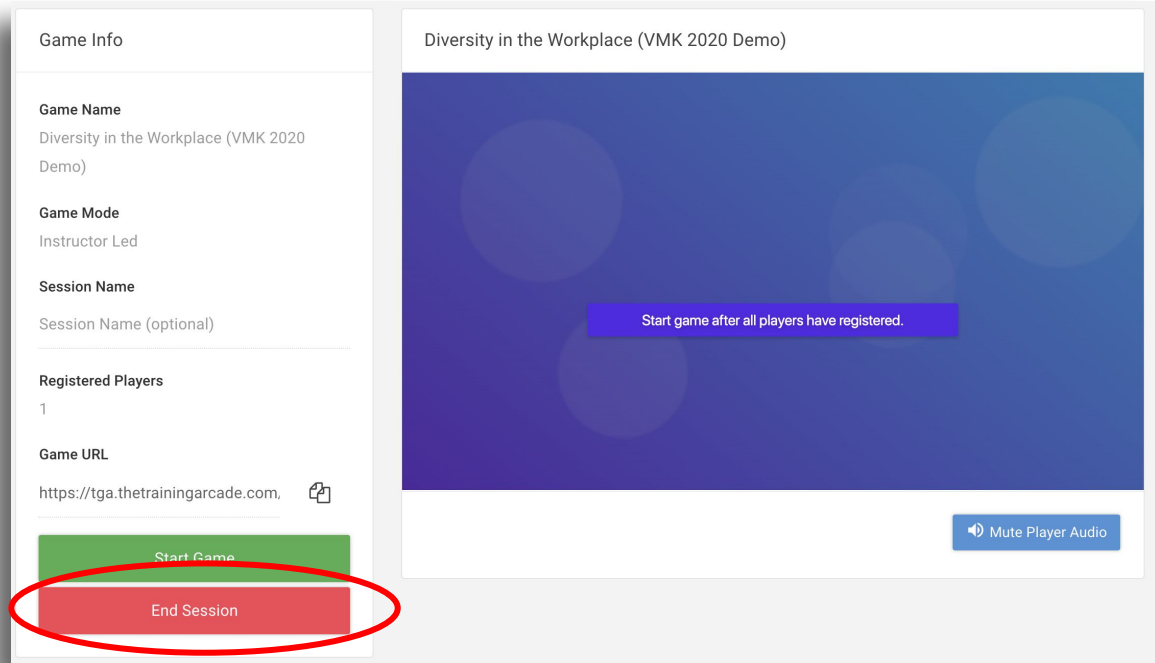
The screenshot shows the instructor portal interface for a game session. On the left, the 'Game Info' panel displays the following details:

- Game Name:** Diversity in the Workplace (VMK 2020 Demo)
- Game Mode:** Instructor Led
- Session Name:** Session Name (optional)
- Registered Players:** 1
- Game URL:** <https://tga.thetrainingarcade.com> (This URL is circled in red, with a red arrow pointing to it from the text above.)

At the bottom of the 'Game Info' panel are two buttons: a green 'Start Game' button and a red 'End Session' button. The main area on the right shows the game title 'Diversity in the Workplace (VMK 2020 Demo)' and a large blue button that says 'Start game after all players have registered.' At the bottom right of the main area is a blue button with a speaker icon and the text 'Mute Player Audio'.

Once you have selected the game you wish to play, a new navigation bar will slide in. From this navigation bar you can launch, edit, or view analytics for the game.

To ensure that you are starting a new game, click **<End Session>**

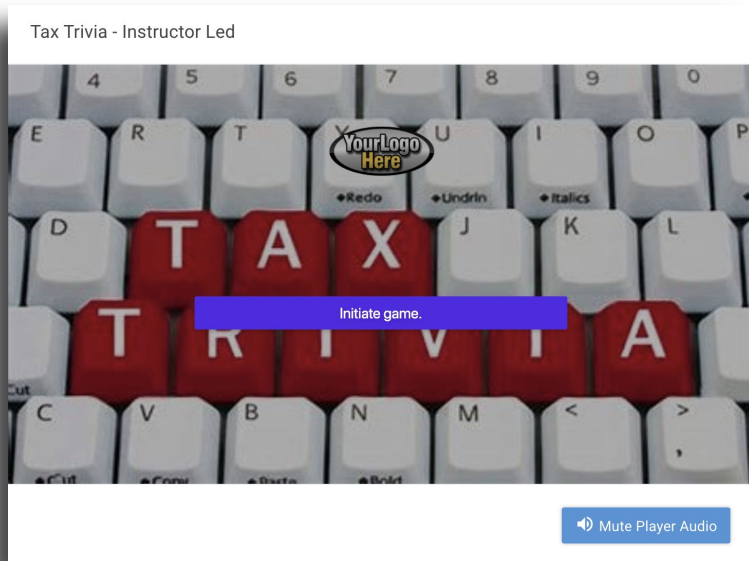


The screenshot displays the 'Game Info' panel on the left and a game preview on the right. The 'Game Info' panel includes the following details:

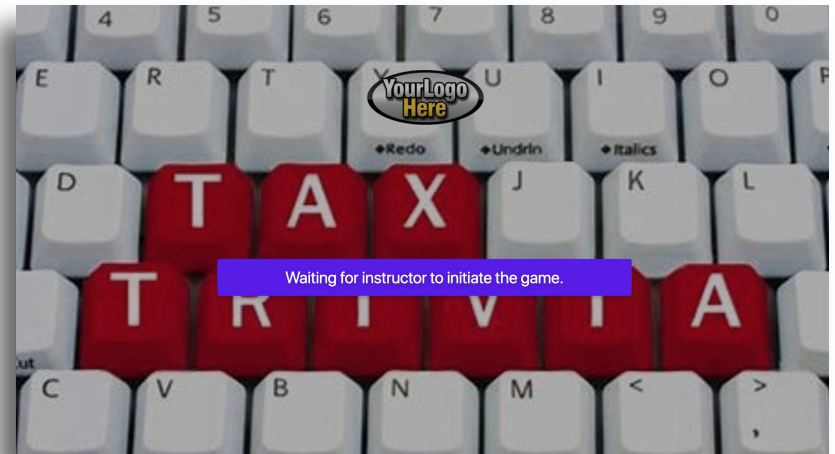
- Game Name:** Diversity in the Workplace (VMK 2020 Demo)
- Game Mode:** Instructor Led
- Session Name:** Session Name (optional)
- Registered Players:** 1
- Game URL:** <https://tga.thetrainingarcade.com>

At the bottom of the 'Game Info' panel, there are two buttons: a green 'Start Game' button and a red 'End Session' button. The 'End Session' button is circled in red. The game preview on the right shows a blue background with a purple button that says 'Start game after all players have registered.' and a 'Mute Player Audio' button in the bottom right corner.

## Instructor control panel view



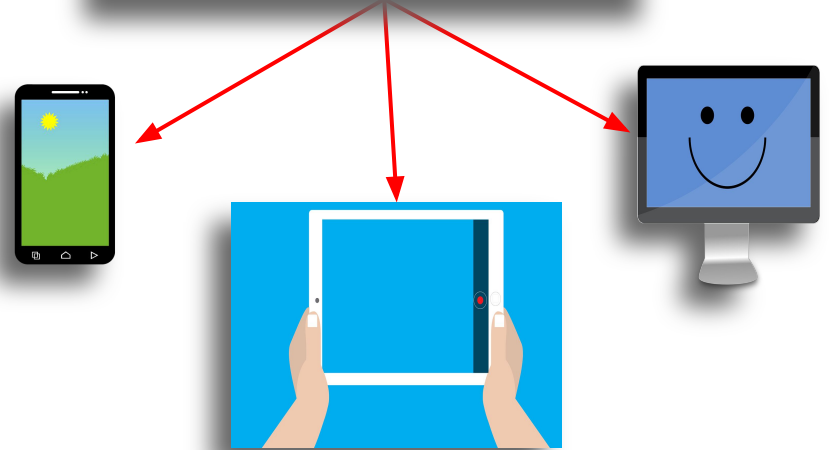
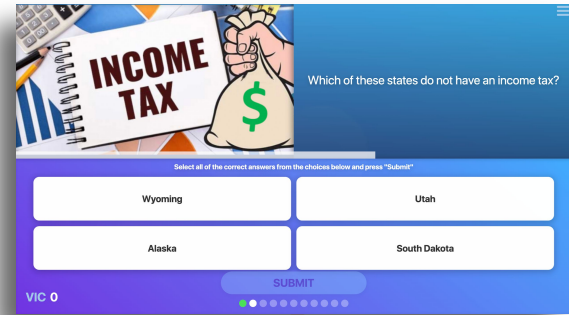
## Player view



The player can play the game from whatever device they are using for your video conference call.

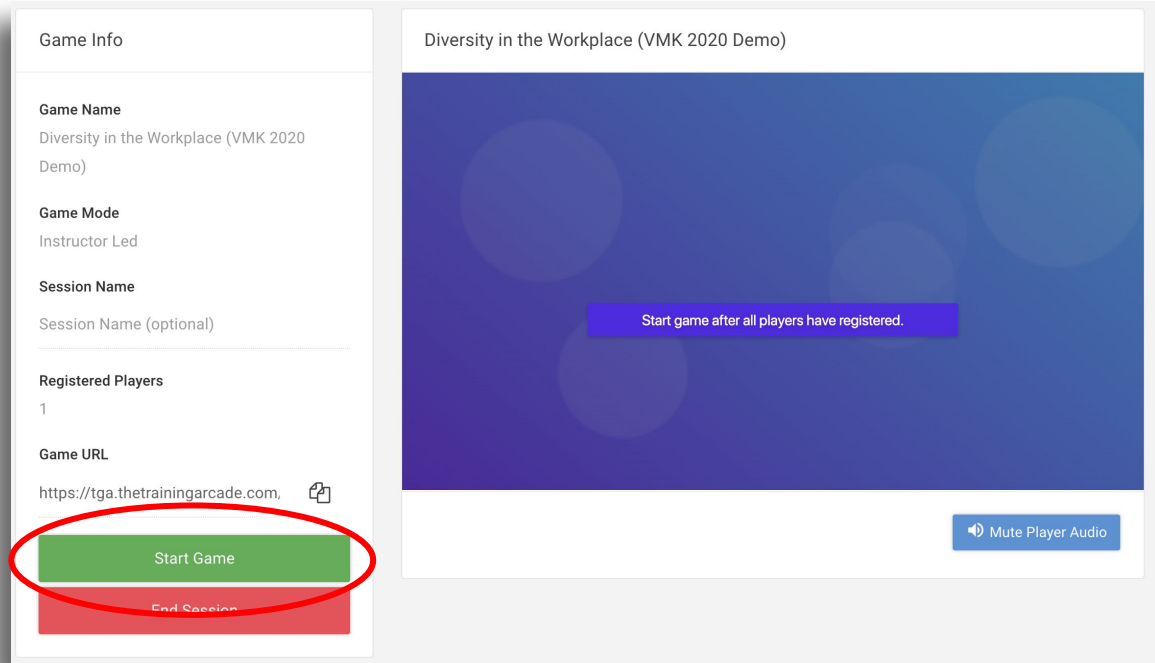
If using on webex, you can use the multimedia viewer for the game to open on the right side of the player's screen.

If using other conference software, they can click the link you place in the chat window and it will open a new browser. At this time they can play along on the game. They don't need to be watching your screen anymore.



**Start** - Once everybody is registered, the instructor can click “**Start**” to start the game.

- When you start the game, nothing will happen on players’ personal devices, and that is intentional. The goal is to have everybody engaged and focused on the main game board or your screenshare.
- After the instructor clicks start game, a countdown timer will appear on the player device followed by the first question.

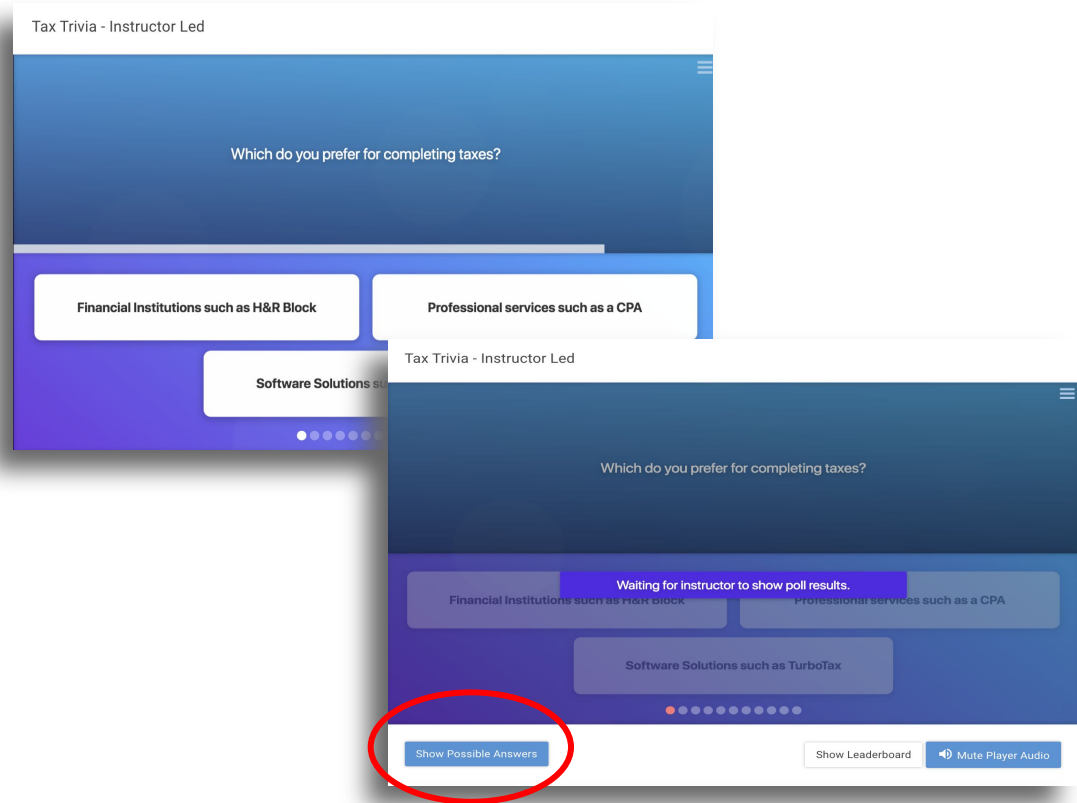


The screenshot displays the instructor's control panel on the left and the game board on the right. The control panel includes fields for Game Name, Game Mode, Session Name, Registered Players, and Game URL. A green "Start Game" button is circled in red, and a red "End Session" button is partially visible below it. The game board on the right shows the title "Diversity in the Workplace (VMK 2020 Demo)" and a central instruction: "Start game after all players have registered." A "Mute Player Audio" button is located in the bottom right corner of the game board.

The player is now viewing a question on their device. You would then press the **“Show Possible Answers”** button which would let the players make their answer selection. and can make their selection. Once the player clicks on their chosen response they will be shown the results immediately.

The answers given will be represented by red for incorrect and green for correct.

If there is any feedback associated with the question and answer this will also be shown on the player device screen.

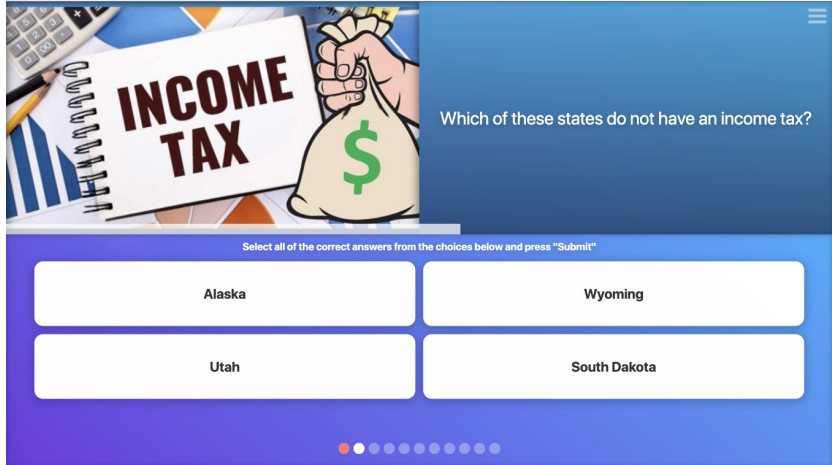


## Next Question

At this point in the game there is time to discuss the previous question with the players.

Once you are ready to move forward with the game, click on **Next Question**

Tax Trivia - Instructor Led



Which of these states do not have an income tax?

Select all of the correct answers from the choices below and press "Submit"

Alaska	Wyoming
Utah	South Dakota

Next Question

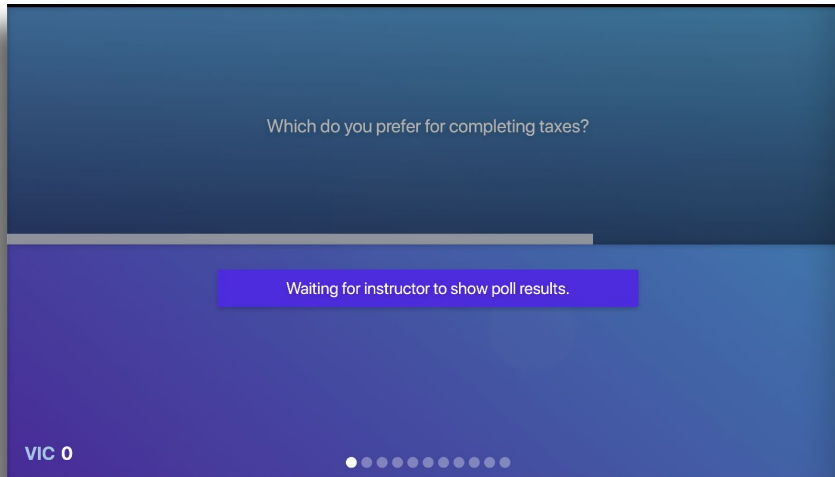
Show Leaderboard Mute Player Audio

The image shows a trivia question interface. At the top, it says "Tax Trivia - Instructor Led". Below that is a banner image with a calculator, a notebook labeled "INCOME TAX", and a hand holding a money bag with a dollar sign. The question asks "Which of these states do not have an income tax?". Below the question are four answer buttons: "Alaska", "Wyoming", "Utah", and "South Dakota". A progress indicator shows 10 dots, with the first one filled. At the bottom, there is a "Next Question" button circled in red, and two other buttons: "Show Leaderboard" and "Mute Player Audio".

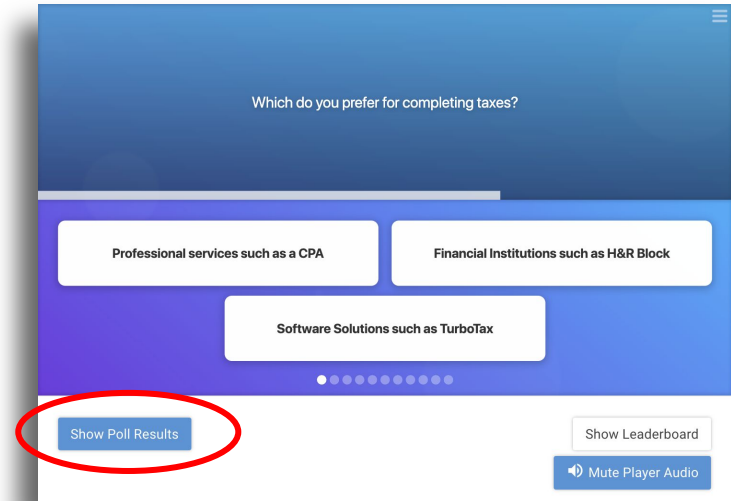


## Poll Questions

When a **Poll Question** is presented to the players the instructor will want to show and discuss these results immediately to the players.

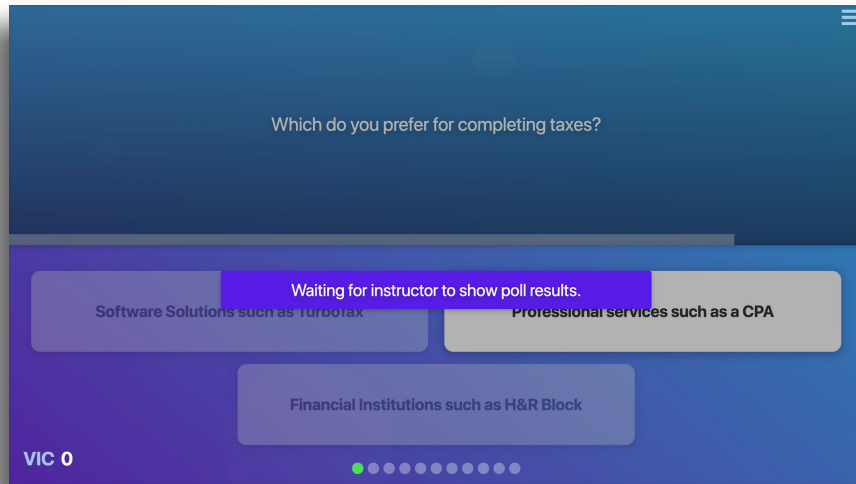


Click on **Show Poll Results** on the admin portal.



## Poll Questions

### Player View



Which do you prefer for completing taxes?

Waiting for instructor to show poll results.

Software Solutions such as TurboTax

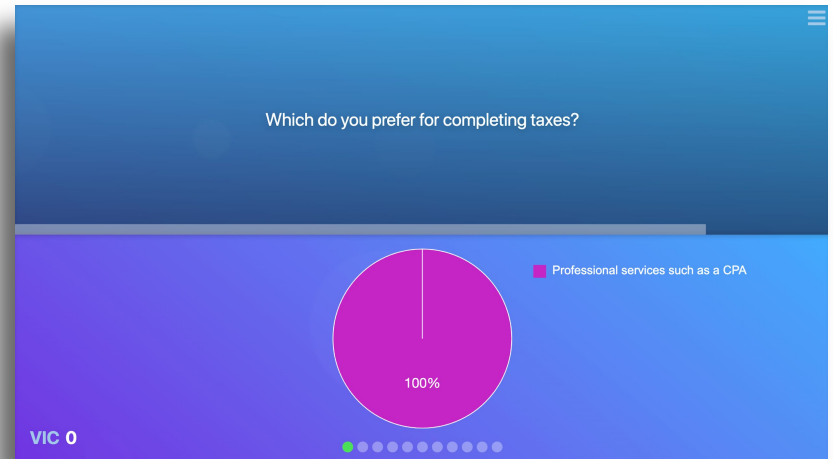
Professional services such as a CPA

Financial Institutions such as H&R Block

VIC 0

A progress bar at the bottom shows the first step is active.

### Player View of results



Which do you prefer for completing taxes?

Professional services such as a CPA

100%

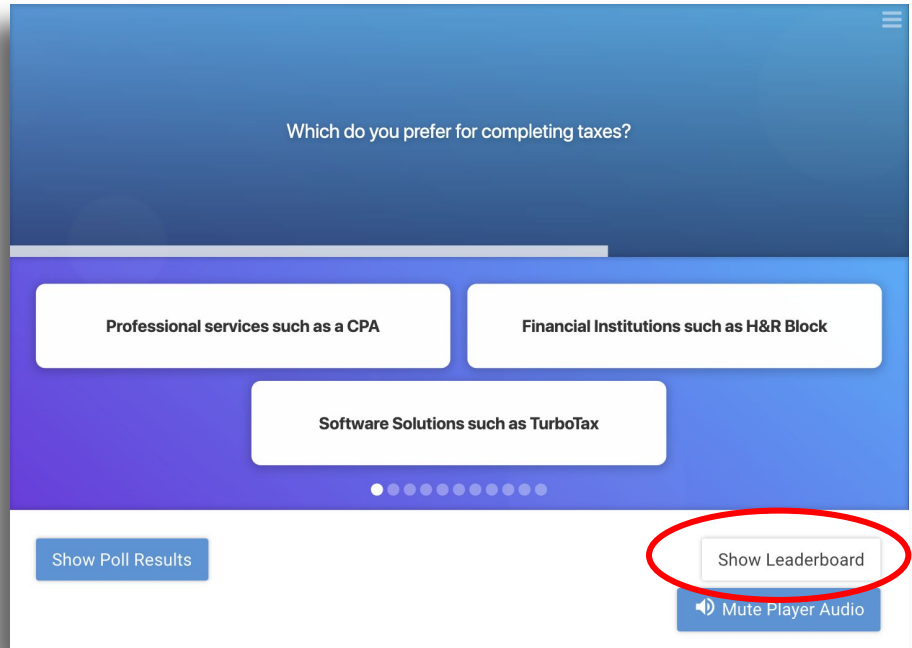
VIC 0

A pie chart shows 100% for 'Professional services such as a CPA'. A progress bar at the bottom shows the first step is active.

# Additional Features

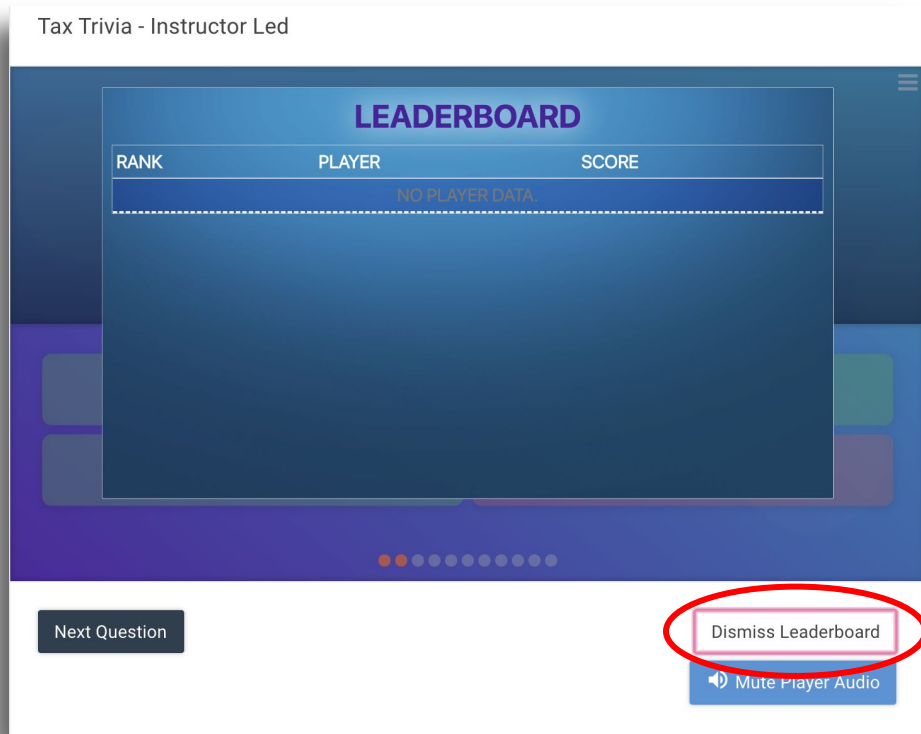
**Leaderboard** - The instructor can show the Leaderboard at specific intervals during the game. To do this when the button is available.

This action will reveal the leaderboard on the group view screen as well as all personal devices. Even if a player doesn't make it to the top 10 on the group view leaderboard, they will still be able to see their own score and rank on their own device.



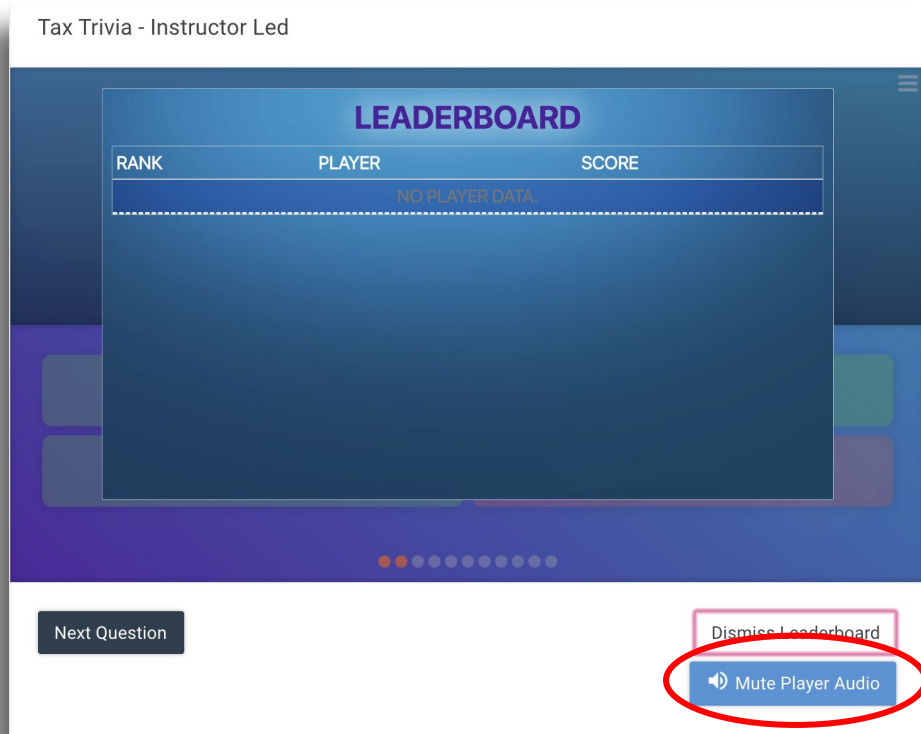
Click **Dismiss Leaderboard** to remove from the player view and return to the game.

Always be sure to dismiss the leaderboard **BEFORE** moving to the **Next Question**.



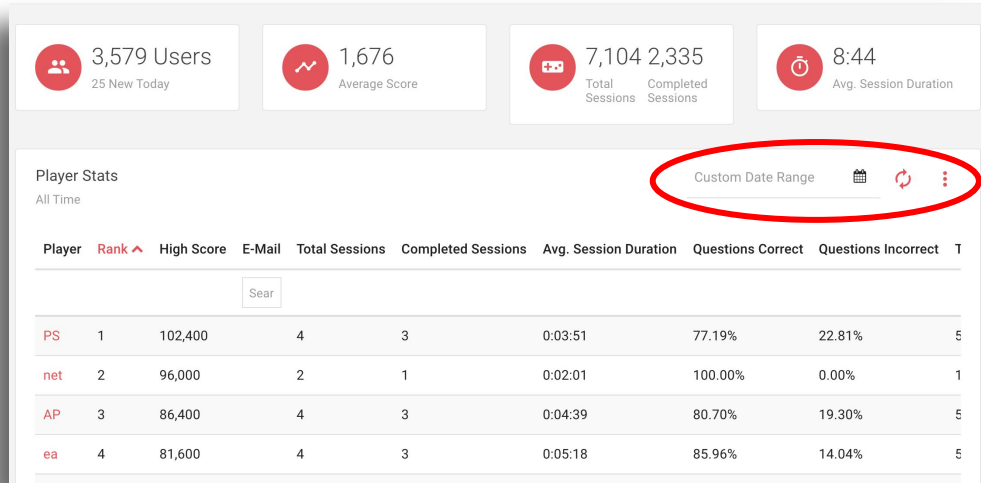
Click **Mute Player Audio** to remove the sound effects from the player devices.

**Please note:** This feature may not be available on all external multimedia players.



When your event is over, you'll be able to access the **analytics** for this game at any time to export data from that game session.

In order to view data for each session separately, clicking on the **<Analytics>** button from the Session page



3,579 Users  
25 New Today

1,676  
Average Score

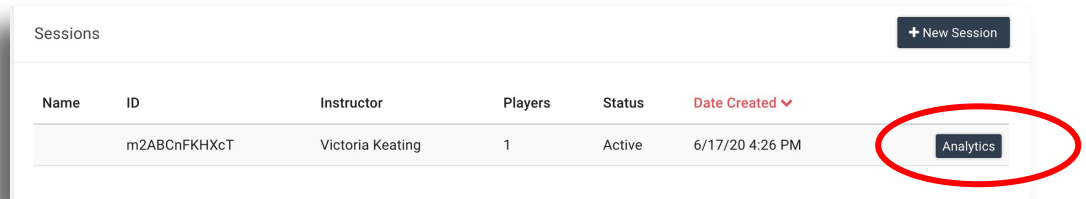
7,104 2,335  
Total Sessions Completed Sessions

8:44  
Avg. Session Duration

Player Stats  
All Time

Custom Date Range [Calendar Icon] [Refresh Icon] [More Icon]

Player	Rank	High Score	E-Mail	Total Sessions	Completed Sessions	Avg. Session Duration	Questions Correct	Questions Incorrect	T
PS	1	102,400		4	3	0:03:51	77.19%	22.81%	5
net	2	96,000		2	1	0:02:01	100.00%	0.00%	1
AP	3	86,400		4	3	0:04:39	80.70%	19.30%	5
ea	4	81,600		4	3	0:05:18	85.96%	14.04%	5



Sessions

+ New Session

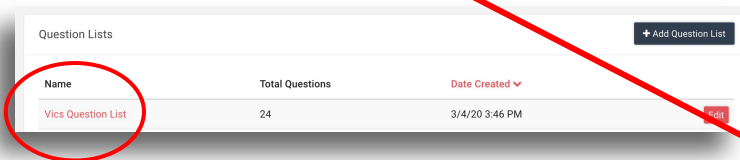
Name	ID	Instructor	Players	Status	Date Created
	m2ABCnFKHXcT	Victoria Keating	1	Active	6/17/20 4:26 PM

Analytics

## Using Questions Lists

To create a **“Question List”** for your game, choose **“Question Lists”** from the Nav bar.

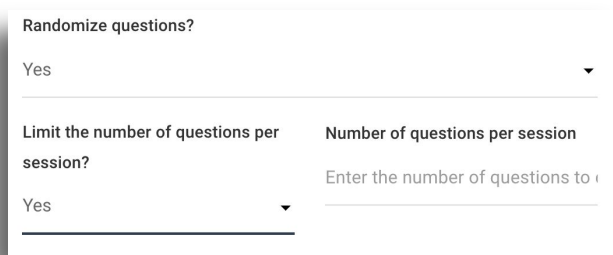
Name your list:



Name	Total Questions	Date Created
Vics Question List	24	3/4/20 3:46 PM

Lists can contain unlimited questions and shared across games.

During game setup you can choose to limit the amount of questions served up to the players within each round

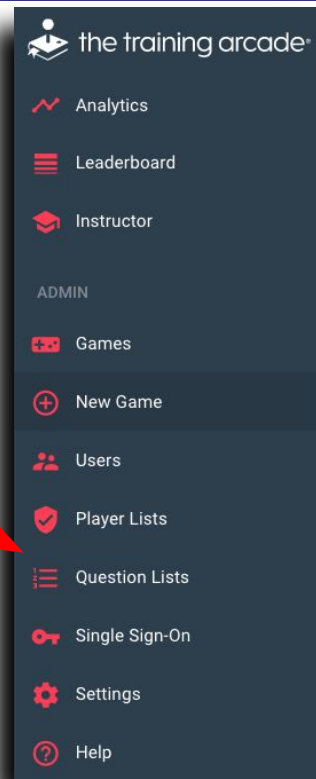


Randomize questions?

Yes

Limit the number of questions per session?  Number of questions per session

Yes  Enter the number of questions to





Thank you for viewing this step-by-step guide on how to set-up and execute your next successful Virtual Trivia game.

For more information, email [jaime.mcdonald@thegameagency.com](mailto:jaime.mcdonald@thegameagency.com)